



2017 Cub Scout Resident Camp



East Carolina Council

WILD SAFARI

July 23rd-26th, 2017

**Camp Boddie
419 Camp Bonner Boy Scout Rd
Blounts Creek, NC 27814**

Camp Registration and Fees

Registering for Cub Resident Camp:

Registration can be done as a Pack or den by completing the Registration online at www.tentaroo.com/ecc

Regular registration will close July 7th, late registration closes July 19th

Who May Attend:

All registered Tigers, Wolves, Bears, and Webelos may attend Cub Scout Resident Camp. Registered leaders and parents may serve as Pack leadership at camp.

Leaders in Camp:

All Packs must have at least one adult for every three Scouts attending. Adults attending may be registered leaders or parents in the Pack. Every pack that attends must be under the supervision of its own adult leadership at all times. A minimum of two-deep leadership is required at all times. You are in charge of your pack at all times and responsible for the discipline and organization of your pack. It is never the camp staff's task to take over your role as leader of your unit.

Camp Fees:

\$125 per Cub/Webelos Scout

\$50 for first adult partner

\$30 for additional non-scout sibling and adults

Registration Deadline: July 7th (add \$10.00 late fee after the deadline)

Camp Refund Policy:

- All request must be made in writing and submitted to the council office
- Fees are transferable from one camp session to another
- Full camp fees are refundable if request is made prior to July 20.
- Half the camp fee will be given if request is made within one week of camp date
- **No refund will be given for no-shows**
- Please allow 2 weeks for delivery of refund

General Information

Medical Forms (required for all Scouts and adults):

Every Scout and adult must complete an Annual Health and Medical Record prior to camp. For Cub Scout Resident Camp **Parts A & B will be required** for all participants. Every camper must have all parts completed for their medical record. Anyone arriving at camp without the proper medical form and appropriate signatures as stated above will not be allowed to participate in camp programs.

Medical Treatments and Medication:

An emergency medical technician is on duty at all times and a physician is on call 24 hours a day. Every Scout and adult must have an annual health history form completed prior to camp. All treatments are given at the health lodge except in an emergency. All injuries and illnesses, minor or severe are to be taken to the health lodge. Serious injuries or illnesses must be reported immediately to the camp director. If a scout becomes sick (cold, flu, virus, etc.), we will ask that he be sent home, to prevent others from becoming sick. The camp medical technician will collect all medications during check-in and administer them appropriately at the health lodge. Exceptions must have prior approval of the medical technician. All youth medications must be accompanied by written permission from a parent or legal guardian. All participants using inhalers and/or epi-pens must have them on their person at all times. Youth participants must have written permission from their parent or guardian to carry an inhaler and/or epi-pen themselves; otherwise it must be carried by an adult who must accompany that youth at all times while on camp.

Buddy System:

The buddy system should always be used while at Camp. Buddies can be fellow Scouts, a Scout's parent, or the entire Pack. NO ONE should ever go anywhere alone.

Check-In:

Please plan to arrive and start the check-in process as a Pack at 2:00 pm. Please do not plan on arriving before this time. One leader will need to come to the camp office to check-in the Pack before going to the campsite. All unpaid fees, Activity Control Forms, and a completed Pack roster must be turned in at this time. Medical forms for all Scouts and adults should be ready for the medical recheck. Each camper including Adults must be present during medical check.

Safety and Security:

Several measures are used at Camp Boddie to ensure the safety and security of allcampers. All the campers and guests must wear wristbands. If a wristband falls off, please come by the Camp Office to receive a new one. The staff members are identified by the Boy Scout uniform or staff shirt. If you see anyone suspicious in camp, please report it to the Camp Director immediately.

Check-Out:

Before leaving camp please take time to clean your campsite and the adjoining bathhouse to your campsite. The towing vehicle may be driven to the site to pull the Pack trailer. Send one leader to the Camp Office to check-out the Pack. All Packs are requested to check-out by 10:00 am.

Visitors:

Please make sure that all visitors sign-in at the Camp Office upon arrival and sign-out upon departure. All vehicles will remain in the parking lot. If a visitor wants to eat in the dining hall a meal ticket can be purchased at the Trading Post for \$5. We encourage family members to attend any of our campfire programs. We ask that they eat dinner prior to arrival at camp. Campfire visitors are asked to arrive after 7:00 pm.

Dining Hall and Special Needs:

Before the morning and evening meal, Packs line up in formation around the flag pole in front of the dining hall. The staff will lead the flag ceremony as appointed by the Program Director. Scouts and leaders should wear their field uniform to the flag lowering. Announcements for the entire camp will occur during assembly. Packs must assist with setting up and cleaning up the tables that they use in the dining hall for each meal. They should show up 15 minutes before the meal to make sure set up is complete. Special dietary needs should be submitted in writing to the Camp Director two weeks **prior** to attending camp. We will do our best to accommodate these needs if substitutions are noted. For specific dietary requirements, some supplements may need to be brought from home.

Uniform in Camp:

The official BSA summer uniform is suggested for Scouts and leaders. This uniform will be worn at flag lowering ceremonies, supper, and campfires. During the day Scout shorts and camp T-shirt is appropriate.

Leader's Meetings:

A camp leaders' meeting will be held on check-in day and will be announced at check-in. Please make sure **one** leader from each unit is present. This will ensure that your pack has all necessary information for a safe and fun time at camp.

Trading Post:

Visit our Trading Post for camp merchandise, entertainment, necessities, ice cream, slushies, sodas and snacks. Each Scout should be responsible for bringing extra money if he wants something from the Trading Post. Open each day and evening during posted hours.

Swimming & Boating:

Any Scout or adult participating in any swimming or boating activity must first take a swim test. Swim tests are given during check-in when your pack arrives at camp. It is recommended that boys wear aqua shoes during swimming and boating sessions. Swimming and boating are restricted to times listed on the program schedule.

Fishing:

Fishing is available on the river for Scouts and leaders. If your Pack wants to fish it is necessary to bring fishing poles and bait with you.

Camp Patch:

An embroidered patch is awarded to each Scout and leaders who have stayed with their boys for the entire session. Patches will be given to the Pack leader at checkout.

Camp Telephone:

The camp office phone number is 252.975.6060 and is restricted to camp business and emergency use. In case of an emergency, callers will need to give the Pack number along with the Scout's name. Please discourage parents from making unnecessary phone calls. Remind them the Scouts are not located near the phone.

Rules and Safety Information

Tents:

All tents, be the camps or personal, must never have a flame of any kind inside it. There must be sign stating "NO FLAMES IN TENT" on personal tents in the campsite. All camp tents have been labeled as well. Canvas tents are provided in the campsite, but if a unit wishes to provide their own tents, which is also acceptable, please notify the Camp Director ahead of time.

Campsites/Electricity:

Campsites at Camp Boddie have a shelter, running water, and they do have electricity. Please limit use to safety devices and CPAP machines.

Firearms and Liquid Fuels:

Personal firearms and fireworks are strictly prohibited. Liquid fuel lanterns/stoves are restricted to adult use only. They are not allowed in tents under any circumstances.

Smoking and Alcohol:

The use of any tobacco product by a youth is prohibited. Adults are prohibited from smoking in any location where they can be observed by youth. A smoking area for adults only is provided directly behind the camp trading post. The use of alcoholic beverages and/or controlled substances at camp is prohibited.

Trucks, Trailers, and Campers:

The beds of a truck or a trailer must never be used for carrying people. Trailer type campers and R/V's are not allowed in camp. Vehicles are not allowed to stay in the campsite overnight.

General Cleanliness and Sanitation:

A Scout is clean. Showers and toilets are available to Scouts and leaders. These facilities must be cleaned by the Scouts and leaders while at camp. It is best to spot clean after each use to prevent a large cleaning time. Trash bags are provided and regular trash pick-ups will be made. Your Pack can get additional supplies from staff.

Scouts Leaving Camp Property:

Campers are not to leave camp during the camping period without the approval of their leader and the Camp Director or Program Director. In cases of emergency, a senior staff member will accompany the Scout to established medical treatment centers, or approved transportation as may be determined in agreement with the leader. With prior approval of parents and the leader, a Scout may leave camp with a responsible adult, but he must checkout and back in with the camp office. Any Scout leaving with his parent must also be checked out at the camp office, regardless of the circumstance. In the event that one parent has court approved custody of a Scout the camp director must be informed in writing during check-in of any restrictions on leaving camp with anyone other than the court approved guardian or parent.

Leaders Leaving Camp:

Leaders who must leave camp for any reason must sign in and out of the Camp Office at the time of departure and return. A check-out sheet is available. Two-deep adult leadership must be maintained at all times.

First Aid:

First aid for injuries is provided by our full time medic on staff at our Health Lodge.

Vehicles in Camp:

All vehicles are to be parked in the camp parking area. Pack equipment trailers can be towed to and left in the campsite. Towing vehicles must be returned to the designated parking area immediately. **No vehicles will be allowed to stay in campsites.** Only clearly marked camp service vehicles are allowed to travel camp roads. Under no circumstances should passengers ride in the back of pick-up trucks or trailers!

Bicycles:

Personal bicycles are NOT allowed at camp.

Animals:

Only documented service animals are allowed in camp, with the exception of property residents.

Valuables:

Each Pack should provide adequate protection for its valuables. A foot locker with lock is recommended. The East Carolina Council is not responsible for lost or stolen items. The lost and found will be at the Camp Office. To increase your chance of recovering a lost item, make sure you label name and unit number on personal gear.

What to Bring?

Pack Gear: Flags, Lanterns, General Camp Equipment

Personal Gear: Each Scout and Leader is responsible for his/her own gear. This suggested includes the following:

- ___ 1 complete uniform
- ___ 2 towels
- ___ 1 washcloth
- ___ 4 t-shirts
- ___ 2 pair extra shorts/pants
- ___ 4 pairs of underwear
- ___ 4 pairs of socks
- ___ 1 Bandana/handkerchief
- ___ 1 rain jacket
- ___ 1 sweater
- ___ 2 pairs of shoes (water shoes included, NO OPEN TOE SHOES)
- ___ Handbook
- ___ Sleeping Bag
- ___ Pillow
- ___ Camera
- ___ Hat
- ___ Sunscreen
- ___ Swimsuit
- ___ Toiletries-Shampoo, toothpaste, toothbrush, hairbrush/comb, soap
- ___ Spending Money
- ___ Fishing Gear
- ___ Flashlight/headlamp
- ___ Bug Repellent
- ___ Water bottle/canteen
- ___ Camp Chair
- ___ Watch
- ___ Bible/Prayer Book

Pets, electronic games, fireworks, firearms, fixed blade knives, and alcohol are NOT allowed on camp. Possession of any will result in your removal from the Reservation.

Cub Resident Camp Program Overview

The program is designed for all ages of Cub Scouts, Tigers-Webelos, at Camp Boddie. Scouts will have program sessions that are based on activities and advancement. We have also planned some special programming that will be available to all participants.

Theme

The theme for the 2017 East Carolina Council Cub Resident Camp is Wildlife Safari. All advancement and awards will be geared toward the central theme in some form or fashion.

Special Events

The North Carolina Aquarium from Pine Knoll Shores will be on site Monday July 24th at 6:30 pm at the Potash Corp ECO Lodge. Their presentation is a hands on experience called "Scaly Skins, No Fins".

The Camp will open and close with a Campfire at the campfire circle which is located between the waterfront and Cherokee campsite. Cubs will be asked to join on stage for part of both programs.

Camp Cracker Barrel will take place Monday night and will feature camp wide s'mores and treats.



Cub Resident Camp Schedule

Sunday

2-4pm Check-in Hodges Center
4pm Meet at Reception Center for Camp Wide Tour
5:45pm Packs line up for flags and prayer in front of Dining Hall
6:00pm Dinner
6:45-7:45 Pack Time to prepare for Camp fire
7:45pm Line up at Dining Hall for opening Campfire
8:00pm Opening Campfire
10pm Taps

Monday

7am Reveille
7:45am Flags at Dining Hall
8am Breakfast
9-9:45am Session 1
10-10:45am Session 2
11-11:45am Session 3
12:15pm Line up for Lunch
12:30 Lunch
1-2 Pack Time
2-2:45pm Session 4

3-3:45 Session 5
4-4:45 Session 6
5:15 Flags at Dining Hall
5:30 Dinner
6:30 NC Aquarium at Potash Eco Lodge
8pm Camp-wide S'mores –Campfire Circle
10pm Taps

Tuesday

7am Reveille
7:45am Flags at Dining Hall
8am Breakfast
9-9:45am Session 1
10-10:45am Session 2
11-11:45am Session 3
12:15pm Line up for Lunch
12:30 Lunch
1-2 Pack Time
2-2:45pm Session 4
3-3:45 Session 5
4-4:45 Session 6
5:15 Flags at Dining Hall
5:30 Dinner
6:30 Camp Field Games
7:50pm Line up for Campfire
8:00pm Closing Campfire
10pm Taps

Wednesday

7am Reveille
7:45am Flags
8:00am Breakfast
8:30am Awards Presentation at Dining Hall
9-10am Striking of Camp, Check-out in Main Parking Lot

At check-in all Packs will be given a schedule card with a map on it. It will include all the specific programming for each Den.